Reading

- To read on sight high-frequency words and other familiar words, such as topic and Year 1 Buzz words.
- To continue to develop pleasure in reading, motivation to read, vocabulary and understanding by listening to and discussing a wide range of poems, stories and non-fiction at a level beyond that at which your child can read independently.
- To understand both the books they can already read accurately and fluently and those they listen to by checking that the text makes sense as your child reads and correcting inaccurate reading.
- To understand both the books your child can already read accurately and fluently and those they listen to by discussing the significance of the title and main events.
- To have daily reading opportunities in school and at home.

Geography

- To use geographical vocabulary including: city, town, village, factory, farm, house, office, port, harbour and shop
- To use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right]
- To describe the location of features and routes on a map Geography
- To use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key
- To use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding

HRE

- To explain what I like and dislike.
- To understand that I am special.
- To find what makes me unique.
- To notice similarities and differences between people.
- To explain that parts of bodies covered with underwear are private.
- To use the correct names for body parts.

West Park CE Primary School Autumn 1 Half-Term Plan 2024

Writing

Capital Letters at the beginning of a sentence and for proper nouns (including I). Full Stops at the end of a sentence

- Finger spaces
- Exclamations marks and question marks
- \bullet Simple noun phrases (adjectives) and regular plural noun suffixes –s or –es
- Joining sentences using 'and'



Games – Multi-Skills

- To be able to travel in a variety of ways including running and jumping.
- To be able to run at different speeds.
- To be able to jump from a standing position.
- To begin to develop hand-eye coordination.
- To participate in simple games.

Computing

- To identify a computer and its main parts.
- To be able to login to the school computer.
- To use a mouse confidently to click and drag objects.
- To be able to use a keyboard to type on a computer.
- To use the computer mouse and keyboard to create a picture.

<u>Maths</u>

- To sort, count and represent numbers within 10
- To count forwards and backwards, identify one more and one less from any given number within 10 and solve related problems.
- Addition and subtraction within 10..
- To order objects and numbers up to ten, to learn ordinal numbers and introduce numbers 0-10 on a number line.
- To learn about the part-part whole model using objects and images.
- To learn about addition fact families and systematic methods for number bonds within 10.
- To accurately use the = + symbol and learn more about addition and the related language
- Place value within 10.
- To recognise, name and sort 2D and 3D shapes

RE

- To understand what Christians believe God is like.
- To explore the parable of The Prodigal Son.
- To explain why Christians see God as a father.
- To describe how God is a forgiving father to Christians.
- To tell the key points of the story of Jonah from the Bible, and recognise a link with the concept of God.
- To understand what Christians believe God is like.

PE – Gymnastics

- To find different ways of travelling on the floor and on the apparatus.
- To learn and perform different gymnastics shapes and jumps on the floor and on the apparatus.
- To perform balances using different parts of the body.

<u>Music</u>

- To use our voices expressively and creatively by singing several songs
- To play instruments including fire sticks, glockenspiels, maracas
- To perform our own composed piece to the class.